INDOOR COED, WOMEN’S & MEN’S VOLLEYBALL LEAGUE

LEAGUE INFORMATION

LEAGUE OVERVIEW
1. 11 game regular season
2. First 16 teams that register and pay will be admitted to the league.
3. All matches will take place at the Tualatin Hills Athletic Center (158th Ave. & Walker Rd., Beaverton, OR)
4. Makeup games may be scheduled on any day of the week, including Sundays.

LEAGUE FEES - Payment must be made when registering the team.
1. League fees are available online at www.thprd.org.

GHOST CARDS
1. Teams may purchase a maximum of one Ghost Card for when the team is short rostered players.
2. Ghost cards will cost $50 each.
3. Ghost cards can be used when teams having less than 6 players and are short players’ for a game. A player can be anyone who is NOT CURRENTLY playing on a team in the same THPRD league.
4. GHOST CARDS CANNOT be used during any playoff game.

ROSTERS
1. ALL ROSTERS must be completed online or using the attached team roster form (listing out-of-district players first).
   Incomplete rosters will not be accepted.
2. Rosters must have a minimum of 6 players and a maximum of 12.
3. A player may be registered on only ONE Tualatin Hills team per league.
4. Players must be at least 18 years of age or finished with high school.
5. All in-district and out-of-district players must have a valid THPRD Residency Card. For more information on obtaining a card please call the Athletic Center front desk at (503) 629-6330.
6. Managers must list all players’ THPRD residency card NUMBER on the roster. If a player does not have a THPRD residency card they may not be added to the roster.
7. All rosters will be checked for accuracy at the beginning of the season.

TEAM SELECTION
1. Teams may select to play in either A, B or C division.
2. Notification of acceptance into the league will be emailed to managers.

3. **MANAGERS MEETING WILL NOT BE CONDUCTED** Schedules and rules will be distributed to managers via email for review. Coaches/managers are encouraged to call Juan Caez at (503) 629-6330 or email jcaez@thprd.com if they have questions or concerns.

**ONLINE REGISTRATION (TIER I ONLY)** - If you have any problems please contact Juan Caez at jcaez@thprd.org

1. To register your team, please go to [http://teamregistration.thprd.org/index.cfm/main/managerlogin](http://teamregistration.thprd.org/index.cfm/main/managerlogin). For the instructions click on the User Guide (PDF) under the login. Once in the site you can click on Help to go to the instructions.
2. Once you register a team you can pay the team fee and purchase a ghost card if desired.
3. You will complete all the steps to register your team and invite players to sign up with your team.
4. You will be inviting players to agree to play on your team. The system will automatically send them an email with an invitation number. Players will need to go to [http://teamregistration.thprd.org/index.cfm/main/playerlogin](http://teamregistration.thprd.org/index.cfm/main/playerlogin) and logon. Once in they will need to cut and paste the invite number in. For the instructions click on the User Guide (PDF) under the login.
5. Each player needs to be registered with THPRD. Players that have their THPRD ID they can register online at [https://www.thprd.org/portal/](https://www.thprd.org/portal/). If someone does not have their THPRD ID they will need to apply for their Residency Card by visiting the nearest THPRD facility.
6. **SHORT CUT:** If all of your players have current THPRD ID cards you can click on “Add THPRD Players” after you create your team. Enter the Last Name, First Name and THPRD ID number for each player. Once all players are entered go to the bottom and click on Add To Roster. Once successfully added to the roster you can click on Roster, then on Confirm to add to your team and complete your registration (don’t forget to pay the league fee).

**League Rules**

**TEAM CLASSIFICATION**

1. Teams are to classify themselves based on their skill level and primary day of play. Skill levels are defined as:
   - A – Competitive: Teams consistently know where to be on the court when plays are developing and where to be when the opponent is hitting. Teams usually play a 6-2, 5-1 or a 4-2.
   - B – Competitive Recreation: Teams understand the concepts of team defense and positioning. Teams know how to bump, set, and spike but are not consistent at performing these skills at a high level.
2. Teams are asked to place themselves in a division with teams of similar caliber.
3. Teams will not be moved into another division unless there is unanimous consent from all other teams in the current division.
4. Final decision will be made by the Tualatin Hills Sports Staff

**MATCH PLAY**

1. NFHS rules will govern over match play, plus Tualatin Hills Rule Supplement.
2. **MEN’S & WOMEN’S**: Teams must have 6 players to play a match.
   a. Exception: Teams may start match with 5 players present before the grace period.
3. **COED**: Teams must have 3 men and 3 women to play a match.
   a. Exception: Teams may start match with 5 players present before the grace period.
   b. If less than 6 players there must be no more than 3 players of the same gender.
   c. Female contact rule: Unless it is the first ball over, a female must touch the ball once before the ball goes back over the net.
4. **GRACE PERIOD**: There will be a five (5) minute grace period for the first set. If team fails to have at least five (5) players present the first set will be forfeited. Match will be forfeit if there are less than 5 players after 15 minutes.

5. **HOLE RULE (COED ONLY)**: *Coach with 6 players decides if rule is implemented before start of match* When playing a game with 5 players, a hole will be used in the place of the missing player and all other players must rotate and play like there are 6 players on the court. When the “hole” comes to serve, the team with 5 will rotate and return the ball to their opponent. The next server for the team with 6 is the next server.

6. **ROTATION ORDER (COED ONLY)**: No more than two men or two women will be allowed to play the front row at any time.

7. **TIME OUTS**:  
   a. Each team is allowed two 30 second timeout per set.  
   b. A timeout not used will not be carried over to the next game.

8. A match will consist 2 sets to 25, with a third set to 15 (if necessary) using the rally scoring system.

9. Point cap for each set will be 2 points.

10. **IF** more than 14 teams register for a division, then the season will be split in 2 parts:  
   a. Group Play (part 1):  
      i. The first 4 weeks of the season will be used to place teams into an upper or lower division.  
      ii. Each team will play two 30 point matches (point cap of 32 and 30 minute time limit) each night. These two matches will be against two different opponents.  
      iii. Due to time restraints, there will be only one 30 second timeout per match.  
      iv. Teams should switch sides at 15 unless both managers agree not to.  
      v. Matches have to end in 30 minutes. Please do not stall. Officials will be in charge of making sure games proceed at a good pace and will inform me if teams are stalling.  
      vi. Please have your belonging ready to move to your next court assignment as quickly as possible. Your second match will begin as soon as both teams are on the court and ready. There will not be any additional warm up times.  
      vii. Teams will be placed in the upper or lower division based on their W/L record at the conclusion of week 4.  
   b. Match play (part 2):  
      i. Standings will be reset and all teams will be 0-0.  
      ii. Schedules will be available by Friday, Jan. 29th  
      iii. Will consist of 7 matches (two sets to 25, third to 15 if necessary)  
      iv. Will take place against teams in your own division.  
      v. Top 4 teams will advance to the playoffs in each division.

11. One official per match will be assigned.

12. Net fouls occur when a player makes contact with any part of the net including cables or net antennas while attempting to play the ball. It is not a foul when a player’s loose hair touches the net of the force of a ball hit by an opponent pushes the net or net cables into a player. A player may touch the floor across the center line with one or both feet/hands provided a part of the feet/hands remains on or above the center line. Contacting the floor with any other part of the body is illegal.

### PLAYOFFS

1. Top 4 teams will make the playoffs in each division.  
2. Playoffs will be single elimination.  
3. There will be no point cap for playoff games.  
4. 1st place teams of the playoffs will be awarded.

### OFFICIALS

1. An official will be scheduled for each game in all leagues.
2. Officials shall have final authority on all matters relating to the game. They shall also have authority to conduct and supervise all non-game related decisions when a Staff is not present.
3. Officials will enforce all volleyball rules according to the NFHS rules and THPRD Supplement. Officials will be more relaxed in recreational league levels the first of the season and will offer suggestions to teams to improve their skills if asked about a call.
4. Please remember that officials will not call what they do not see. Do not question judgment calls.
5. Any concerns regarding referees may be made in writing or email form and shared with Juan Caez at jcaez@thprd.com. Please include date, time, court and official’s name if possible. Managers/coaches are encouraged to call Juan Caez at (503) 629-6330 if they have questions on rules, policies or procedures.

**EQUIPMENT**
1. Game and warm-up volleyballs will be provided.
2. Team shirts are not required.

**MISC RULES**
1. If a team forfeits two matches, they will be dropped from the league and forfeit all fees paid.
2. If play is stopped due to interruption by a child, the team on which the children’s parent/guardian is with, will be penalized with a point being awarded to the opposing team, if they were serving, or a side out if the offending team was serving.
3. All loose hanging jewelry must be removed before match play. **Exception:** any exposed metal may be considered legal if covered by soft material and taped.
4. Photo ID’s will not be checked prior to each game of each player. Managers may request a roster check from the official. Officials will check the ID of the player in questions and proceed with the match. If it is determined later that an illegal player was used, the team will the illegal player will forfeit the match.
5. Roster Additions - Add/Drop deadline for rosters will be prior to a team’s 8th match.

**OTHER**
1. Insurance - Insurance **will not** supplied by THPRD.

**PRESEASON PRACTICES**
1. Once your roster is complete and all fees are paid, preseason practices can be scheduled. Teams are allowed one free preseason practice which can be scheduled by contacting the Athletic Center at (503) 629-6330 or email Kyle Kothchik (kkotchik@thprd.org). If teams would like additional preseason practices, gym space may be rented for a discounted league rate. Due to limited gym availability, THPRD reserves the right to cancel and adjust practice schedules as needed.

**SPORTS DEPARTMENT MISSION STATEMENT**
Tualatin Hills Park & Recreation District’s Sports Department is committed to enhancing the quality of life for all its participants. The programs strive to establish a safe and caring environment that allows for individual and social growth by providing and facilitating positive fun and educational opportunities organized with responsible leadership.

**Tualatin Hills Park & Recreation District**
**ROSTER MUST BE TYPED OR PRINTED NEATLY**
Please check appropriate league:  Winter □ Spring □ Summer □ Fall □

WOMEN'S □ MEN'S □ COED □

Preferred Division:  A □ B □ C □

NAME OF TEAM _______________________________  HOME PHONE __________________

MANAGER/COACH ____________________________  WORK PHONE _________________

*EMAIL (required) __________________________

ADDRESS: _______________________________________________________

       Street                  City                   Zip

   ALTERNATE CONTACT ____________________________  WORK PHONE _________________

   EMAIL __________________________________________

Admittance into the league is based on residency. Rosters with the most In-District points will be given priority for league entry.

LIST OUT-OF-DISTRICT PLAYERS FIRST!!  Minimum Players - 6

□ 1 GHOST CARD  Please CHECK if team is purchasing GHOST CARDS

Players must be at least 18 years of age or finished with high school.

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