



TUALATIN HILLS PARK & RECREATION DISTRICT
15707 SW Walker Road, Beaverton OR 97006
(503) 629-6330 • Fax: (503) 629-6335

THPRD Summer Outdoor Volleyball Rules & League Descriptions

LEAGUE PRICES

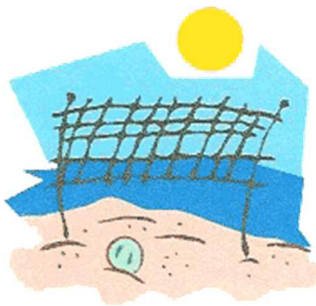
Tier 1	All players are in-district and/or have paid their assessment	\$225
Tier 2	No individual assessment needed	\$345

LEAGUE OVERVIEW

1. Placement into leagues will be and based on the date the team pays their league registration.
2. Each team is guaranteed a minimum of 10 regular season matches.
3. **REVERSE COED 4's (RC4s) GRASS LEAGUE:**
 - a. Will play primarily on **Monday** but teams must be willing to play on other nights as scheduled.
 - b. Rosters must list a minimum of 4 players and a maximum of 8.
4. **COED 4's GRASS LEAGUE:**
 - a. Will play primarily on **Tuesday** but teams must be willing to play on other nights as scheduled.
 - b. Rosters must list a minimum of 4 players and a maximum of 8.
5. **COED 6's GRASS LEAGUE:** 8 teams max per division
 - a. Will play primarily on **Thursdays** but must be willing to play on other nights as scheduled. These are our more recreational division.
 - b. Rosters must list a minimum of 6 players and a maximum of 12.
6. Players must be 18 years of age or older and finished with high school.
7. Players can **ONLY** play on one team per league. Players caught playing on multiple teams in a league will be dropped from the league for the remainder of the season for the first offense. After the first offense, the player will be dropped from the league for a period of 12 months from the date of occurrence.
8. Match Times:
 - a. Coed 4s/6s – 6p, 7p, 8p, or 9p
9. Location: **HMT Complex**, 158th and Walker Rd. (Parking is available on the North Lot)
10. Makeups will be scheduled per day and court availability including Sundays.



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TEAM CLASSIFICATION

1. Teams are to classify themselves based on their skill level and primary day of play.
2. Teams are asked to place themselves in a division with teams of similar caliber. If teams are unsure they are encouraged to call the Program Coordinator for assistance.
3. Final decision will be made by the Program Coordinator.

MATCH PLAY

1. **COED 6's:** Teams must have 3 men and 3 women to play a match.
 - a. Current year NHFS rules will govern over match play, plus Tualatin Hills Rule Supplement.
 - b. Exception: Teams may start match with 5 players present before the grace period.
 - c. If less than 6 players, there must be no more than 3 players of the same gender.
 - d. A player may touch the ground across the center area with one or both feet/hands provided a part of the feet/hands remains on or above the center area. Contacting the ground with any other part of the body is illegal.
2. **RC4s & COED 4's:** Teams must have 2 women and 2 men players to play a match.
 - a. Exception: Teams may start match with 2 players present before the grace period. There must be one player of each sex to start the match.
 - b. Team members do not need to rotate position on the court. They do have to rotate service.
 - c. 4's volleyball allows any and all parts of the body to cross the center line as long as there is no interference with the opposing player.
 - d. *The "female touch" and "hole" rules do not apply to 4's.*
3. **GRACE PERIOD:** There will be a five (5) minute grace period for the first set. If team fails to have at least five (5) players present the first set will be forfeited. Match will be forfeit if there are less than 5 players after 15 minutes.
4. **HOLE RULE (COED 6's ONLY):** When playing a game with 5 players, a hole will be used in the place of the missing player and all other players must rotate and play like there are 6 players on the court. When the "hole" comes to serve, the team with 5 will rotate and return the ball to their opponent.
5. **ROTATION ORDER (COED 6's ONLY):** No more than two men or two women will be allowed to play the front row at any time.
6. **TIME OUTS:**
 - a. Each team is allowed two 30 second timeout per set.
 - b. A timeout not used will not be carried over to the next game.
7. A match will consist 2 sets to 21, with a third set to 15 (if necessary) using the rally scoring system. **In 4's ONLY, teams must switch sides each 7 points in games to 21, 5 points in games to 15.**
8. Point cap for each set will be 2 points.



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9. One official per match will be assigned.

10. **YELLOW/RED CARD PROCEDURES:**

- a. Team managers will be responsible for the conduct of their players and spectators. A yellow card will result in a side out point for the opposing team. Abusive language used by any player or players either on the court or on the bench will mean ejection from the gym. If player(s) refuse to leave the gym, the match will be forfeited to the opposing team. Any player, coach or manager ejected from a match will be reported to the Coordinator. Any person ejected from 2 matches will be evicted from the THPRD volleyball league for 12 months from the date of the second ejection. Striking another player while in the facility or on the premises of the facility will mean automatic and permanent expulsion from the league. Any physical, abusive action directed toward a referee, league representative, district or school employee, not necessarily striking, will mean automatic and permanent expulsion from the league. Letter will notify the manager of the expelled player.

THPRD GRASS VOLLEYBALL RULES

1. Screening: serving team may not impede the receiving teams' view of the server and the flight of the ball. (**RC4s & Coed 4's**)
 - In the spirit of fair play, player should use hand signal & opponent should adjust position, without delay.
2. Net contact: it is a fault to contact any part of the net between, and including the antenna, during the action of playing the ball.
3. Blocks: The block contact counts as first team contact; any player of the blocking team may make the second team contact.
 - Joust: any player may make next play as their first contact
4. Tips: Open hand tipping is **ILLEGAL**
 - Knuckles may be used to "poke" the ball, provided that it *rebounds* (is not caught or thrown)
 - Finger tips may be used to "poke" the ball *only* if the fingers are "rigid and together"
5. Centerline encroachment: There is no center line. Players may contact any part of the opponent's court as long as they do not interfere.
6. Interference: A player who interferes with the opponents' ability to make a fair play is called for the fault
 - Incidental contact between opponents does not constitute interference (bump knee, step briefly on toes, ect.)
 - Interference can occur without physical contact (fallen player under net prevents defender from covering short)
7. Pursuit: is legal in THPRD Grass Volleyball as long as the players stays within the area of play and does not go into another court.
 - The area of play is defined as the area surrounding the net that the teams are playing. If a player step on to a surrounding court, they are called for a fault and the opponent is awarded a point.
 - The first ball must pass over or outside an antenna



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- A player may pursue under the net, even through your opponents' court.
 - The ball must be played back over or outside the same antenna
 - Opponents may not interfere with legal pursuit.
8. Hand Setting: Clearly distinct and separate contacts of the ball constitute a "double-hit"
- Spin is not an indication that a fault has occurred.
 - The general rule THPRD Coed 4's league will use in regards to spin rotation is that it may not spin more than 3 times.
9. Serve receive: served balls are not an attack hit and thus cannot be set. **(RC4s & Coed 4's)**
- It is legal to use techniques such as clenched fist or heels of the hands. *This is only legal as long as hands/fists are together.*
10. Defense: It is legal to momentarily catch (hold) or double contact a "hard driven" ball. **(RC4s & Coed 4's)**
- Underhand defense utilizing finger action, palm(s) facing upwards, is *prohibited*.
 - It is legal for any first contact to strike two or more parts of a defender's body during a single action to play the ball
 - Double contact during first team contact *without finger action* is NOT a fault (includes serve receive)
 - Double contact during first team contact *with finger action* is NOT a fault *if* it was in defense of a "hard driven attack"
 - i. In judging an attack as "hard-driven," the official will consider the following:
 1. Was the player's action "reactive" (double allowed) or as an "intentional handset" (not allowed)
 2. Speed and trajectory of the ball
 3. Distance between attacker and defender

PLAYOFFS

1. Top 4 teams will make the playoffs in each division.
2. Playoffs will be single elimination.
3. There will be no point cap for playoff games
4. 1st place teams of the playoffs will be awarded.

OFFICIALS

1. An official will be scheduled for each game in all leagues.
2. Officials shall have final authority on all matters relating to the game. They shall also have authority to conduct and supervise all non-game related decisions when a Staff is not present.
3. Officials will enforce all volleyball rules according to the current year THPRD Outdoor Volleyball Rules. Officials will be more relaxed in recreational league levels the first of the season and will offer suggestions to teams to improve their skills if asked about a call.
4. Please remember that officials will not call what they do not see. Do not question judgment calls.
5. Any concerns regarding referees may be made in writing or email form and shared with the Juan Caez at jcaez@thprd.com. Please include date, time, court and official's name if



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possible. Managers/coaches are encouraged to call Juan Caez at (503) 629-6330 if they have questions on rules, policies or procedures.

GHOST CARDS

1. Teams may purchase one THPRD ID card for emergencies, which will be called a “Ghost Card”.
2. Ghost card will cost \$50 and must be purchased at any point during the regular season.
3. Ghost card can be used when teams are short players for a game. Players must be someone who is not currently playing in the same THPRD league.
4. **GHOST CARDS CANNOT BE USED DURING ANY PLAYOFF GAME.**
5. Any player currently registered in the same league caught playing on a team using a “Ghost Card” will be ineligible to participate in ANY further THPRD games for the remainder of the season.

MISC RULES

1. If a team forfeits two matches, they will be dropped from the league and forfeit all fees paid.
2. If play is stopped due to interruption by a child, the team on which the children’s parent/guardian is with, will be penalized with a point being awarded to the opposing team, if they were serving, or a side out if the offending team was serving.
3. All loose hanging jewelry must be removed before match play. **Exception:** any exposed metal may be considered legal if covered by soft material and taped.
4. Photo ID’s will be checked (THPRD ID card, Current Driver’s License or State ID - copies or actual cards) at the request of the opposing team. Players found to not have acceptable photo ID or not listed on roster will not be eligible to play in that game unless the team has a ghost card. Teams found to be using illegal players or players without proper photo ID cards during the match will forfeit the match.
5. Roster Additions - Add/Drop deadline for rosters will be prior to a team’s 7th match.

EQUIPMENT

1. Game volleyballs will be provided.
2. Team shirts are not required.

OTHER

1. Insurance - Insurance **will not** supplied by THPRD.

